

S balladabenitezpatricia@gmail.com+44-7557022661



I am a Senior hands-on UX/UI creative technologist, with over 15 years of experience. Passionate about creating user- centric and disruptive solutions for eTrading, Analitycs, Single and Multi Dealer Platforms, Data Visualisation, Smart City technologies, Infrastructure grids, and innovation in Renewable and Sustainable Energy ecosystems.

Currently a part of the UX design team at S&P Global Platts, a leading provider of information and insights for the energy and commodity markets. My core competencies include managing pixel-perfect visuals, usability interaction, information architecture, and creative direction. I have an extensive knowledge and practice in back-end and front-end development, design system, cross-device/responsive design and prototyping tools. I also have expertise in AI, ML, deep learning, blockchain, and how they can be integrated into user-journeys and monetization strategies. I collaborate with R&D teams, stakeholders, and clients to deliver meaningful and high-quality platforms that meet multiple deadlines and user needs. I am always eager to learn new concepts, ideas, and technologies that can enhance my design process and outcomes.



Portfolio



www.thehawkstudioglobal.com

Carbonplace



Lead UI/UX Designer

Mar 2024 - Current

- Redesign of the brand identity to ensure consistency and relevance
- Implementing user-centered design principles at every stage of the development lifecycle
- Redesign of the Trading platform, Portfolio, Carbon Footrpint Dashboard and Admin account
- Directing user interviews and user testing initiatives for User Acceptance Testing (UAT), ensuring product alignment with user needs and expectations

Tools; Figma, Miro, Sharepoint, Jira and Confluence

S&P Global



Sept 2018 - Dec 2023

Lead UI/UX Designer

- UI; Pixel perfect visuals, Interactive interface and applied Design principles (ant component) Branding, Logotypes, Style-guide class GUI, Iconography and more
- UX; Complex user-journeys, rapid prototyping and wireframing high-fidelity mock-ups
- Infographics: Created static and interactive visual content including graphical elements for native and web responsive cross platforms

This includes the graphical elements of apps

- Service Design; Best-practice presentations
- Cross-channel; Desktop/tablet/mobile Responsive, and Native app
- Video Animation with illustrative content and Storyboarding process

Tools; Figma, Sketch app, Graph UI, Azure, After effects and Visual Studio

Lloyds Banking



Lead UI/UX Designer

Nov 2017 - Oct 2018

- Service Design; Case studies, research, presentations and temporary mentoring
- User Architecture; System eng/architecture, site-mapping and user-flow
- User Experience; User-journey, wireframing, prototyping and high-fidelity mock-ups
- User Interface; pixel-perfect visuals, branding and functional specs
- Cross-channel; Desktop, Tablet and Mobile Native App for iOS and Android
 Focus on optimising LCD Monitor grids

Tools; Sketch app, Axure, InVision, OneNote, Sharepoint, Jira, etc

FairFX



Lead UI/UX Designer

Apr 2017 - Aug 2017

- Rapid prototyping in InVision and Principle
- Defined color scheme, iconography, typography, and GUI Style guides
- UX wireframing and creating high-fidelity mockups
- Annotated UX documents, diagrams and architecture site-maps

Currencies Direct

Feb 2017 - Apr 2017

Lead UX Designer

- Provided support and advice on Agile UX/UI practice
- Worked in collaboration with PMs, and embedded developers
- Responsible of the UI consistency on VD language and interactive elements
- Effective usage of UCD methodology, Informational Architecture and UX

Lombard Risk

Sep 2016 - Feb 2017

UI/UX Designer

- Client based project for Collateral Management with Lombard Risk RBS
- User Interface; high-end visuals, user flows, functional specs, and manuals
- User Architecture; wireframing, rapid prototyping, high-fidelity mockups
- Produced framework for Web browser, mobile and LCD monitor grid

HSBC

Jun 2016 - Sep 2016

UI/UX Designer

- User Experience; research, system mapping, user-flows, and functional specs
- User Interface; GUI, visuals, and interaction
- User Architecture; wireframing, rapid prototyping and high-fidelity mock-ups
- Ensure consistency and efectiveness for; Windows Table App and Cross Channel
- Flash production, interactive animation with ActionScript 3.0

Skype

Dec 2015 - Jun 2016

Interactive & Visual Designer

- Interaction Design; defining user-flow framework patterns for cross-device
- User Interface; from concepts and wireframes to mock-ups and interaction
- User Experience; best-practice, storyboarding and system mapping
- Responsive Web and Mobile app design for iOS and Android
- Corporate Branding, illustration, pixel-art graphics and emoji creations

PokerStars

Dec 2015 - Jun 2016

Senior GUI, UI/UX Designer & Usability Interactive Animator

- User Interface; designed high-end visuals, GUI and Style guides
- User Architecture; created concepts, mock-ups and prototypes
- User Experience; research, storyboards and wireframes
- Mobile App Design
- Responsive Web Design and Web mark-up
- Interaction Flash Animation within AScript 3.0
- Interaction with Motion Graphics After Effects

Microsoft - Lift

Nov 2014 - Mar 2015

Visual Interface Designer and Illustrator

- Branding look-and-feel for products
- Mobile-game app design for iOS and Android
- Defined interaction patterns and affordances
- Created visuals for offline materials & interface layouts for online related products.
- High-touch execution defining functionality throughout sketches and wireframes
- Industrial design; hardware controls and ergonomically designs

ICap Markets

Apr 2014 - Nov 2014

Senior User Architect Designer & Product Manager

• User Experience and Archihtech specialist and Service Design

Editec UK

June 2012 - Dec 2012

Executive Designer & Full-Stack Developer

• UI/UX Designer, Front-end and Back-end Developer with MSQL

more details in LinkedIn...



CIPSA, Private IT School

Mar 2012

Masters degree, Pro HTML5 Programming

Barcelona, Spain

ECIB - Private Cinema School

Mar 2012

Advanced course, Motion Graphics with After Effects

Barcelona, Spain

CSM, University of Arts, London

Mar 2011

Short course, Designers London

London, UK

CSM, University of Arts, London

Feb 2009

Short course, Fashion Magazine Business

London, UK

CIPSA, Private

School of IT

Feb 2008

License degree, Web Design and Development

Barcelona, Spain

IDEP, Academy

Multimedia Arts

June 2008

Post degree, Applied Illustration

Barcelona, Spain

IDEP, Academy Multimedia Arts

June 2007

Computer Science

Barcelona, Spain

more details in LinkedIn...

SOME HAPPY CLIENTS

XBox & Skype London, UK • HSBC London, UK • ICAP Markets & Traiana London, UK • Readers Digest London, UK • Perfect Shift Russia • NFL Elite, GREE UK London, UK & Israel • Moshi Monsters GREE UK London, UK • Virgin Games World Wide • The Heart Bingo, Gamesys London, UK • The Sun London, UK • Coll & Cortes Mayfair Gallery London, UK • Editec Gambling London, UK • Nektan Games Gibraltar, Spain • BetClick, Everest Group London, UK • iSTORM London, UK

(LANGUAGE

Mother Tongue

SPANISH •••••
CATALAN •••••

Very/High-level

 Mid/Low Level



Core Skills Software Skills Development Skills FIGMA INTERACTION • • • • HTML5 UI/UX DESIGN SKETCH APP CSS3 NATIVE APP GRAPH UI JAVA ADOBE CC AUDIOVISUAL • • • • MYSQL



